

barbican

FEEL THE SOUND

Visual Story



What is Feel the Sound?

Feel the Sound is an art show where you can listen to and play with sound. When you visit, you will **experience sound** in different ways.

Feel the Sound is a **loud experience**. It might be overwhelming for some people.



You can bring **headphones or ear defenders** if you want to. You can **borrow ear defenders** from the ticket desk before you go in.



Where is Feel the Sound?

There are 11 experiences in Feel the Sound. They are spread around different parts of the Barbican:

- There is 1 experience just inside our **Silk Street** door.
- There are 7 experiences in **The Curve** gallery.
- There are 2 experiences in the **Car Park**.
- There is 1 experience on the **Lakeside Terrace**.

The address of the Barbican is:

**Barbican Centre,
Silk Street,
London,
EC2Y 8DS**

Our what3words is [planet.work.spicy](https://www.what3words.com/planet-work-spicy).

When can I visit Feel the Sound?

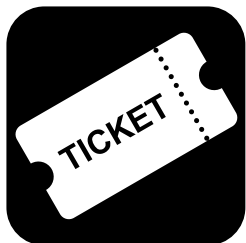


You can visit Feel the Sound from 22 May to 31 August 2025.

Feel the Sound is open at different times each day.

Please check our website to see when Feel the Sound is open:

<https://www.barbican.org.uk/whats-on/2025/event/feel-the-sound>

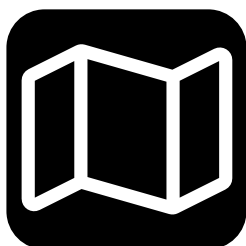


Do I need a ticket?

You need to buy a ticket for Feel the Sound. You can **buy one online** or at the **ticket desk** opposite the entrance to the exhibition.

Your ticket will have a **time** on it.

This shows **what time you can go in** to Feel the Sound.



Getting ready for your visit

You can use this guide to help you get ready for your visit.

You can also look at the **sensory map** of Feel the Sound.

The sensory map tells you about places with:



bright light, low light or flashing light



louder or quieter areas



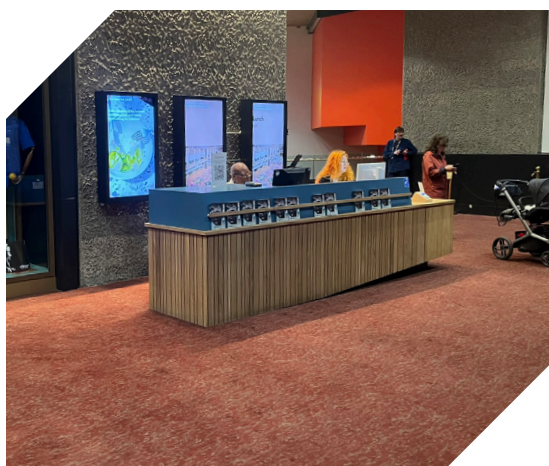
things to look at (called 'visual')



things to touch (called 'touchable')



things you can feel in your body (called 'haptics')

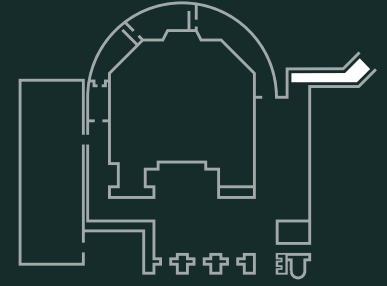


You can [download the sensory map](#) before you visit. You can also get a paper map at the **ticket desk** when you go in to Feel the Sound.

The Barbican can be a busy place. It is **usually less busy** on **Tuesdays and Wednesdays** from **11 am until 3pm**.

Arriving at Feel the Sound

Feel the Sound starts at the **Silk Street** entrance to the Barbican.



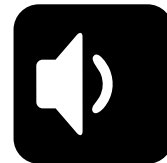
This is our main door. It looks like this.



- There are large glass doors.
- The double doors at each end **open automatically**.
- All the automatic doors **open outwards**.
- There is a covered space outside where you can **pause if you need to**.
- There are **staff here who can help you** if you need anything.

Observatory Station, 2025

Miyu Hosoi



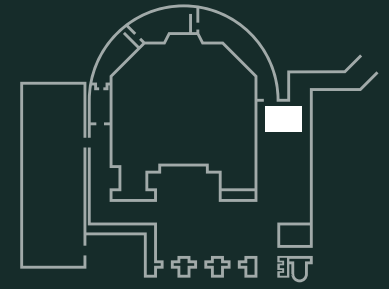
The first Feel the Sound artwork is along the corridor inside the Silk Street door.



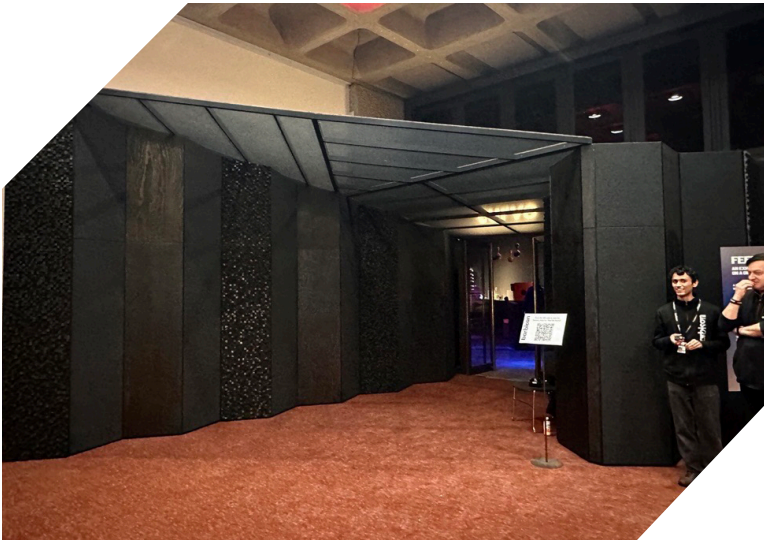
- There are **12 speakers** along the corridor on the right-hand side.
- You can listen to them play **sounds from around the world**.
- The **map** shows where all the sounds come from.

Going into The Curve

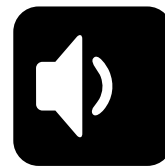
The next part of Feel the Sound is inside a gallery called **The Curve**.



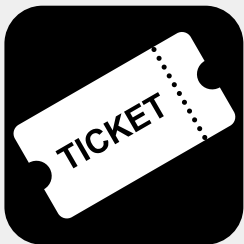
It is **on the right** when you come through the automatic doors from the corridor.



To go into The Curve, you will walk through some **tall black and grey sound walls**. They look like this.



They **play gentle music and sounds** as you walk past.



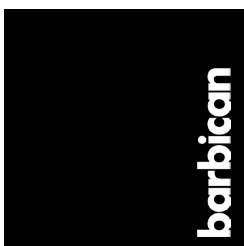
Checking your ticket

At the door of the gallery, someone from the Barbican will **check your ticket**.



You can **show your ticket on your phone**, or you can **print it** and bring it with you if you want.

You can borrow some **ear defenders** here if you need to.



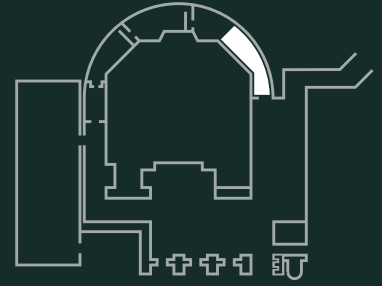
People who can help

Our staff can help you if you need anything during your visit. They wear tops with this logo on.

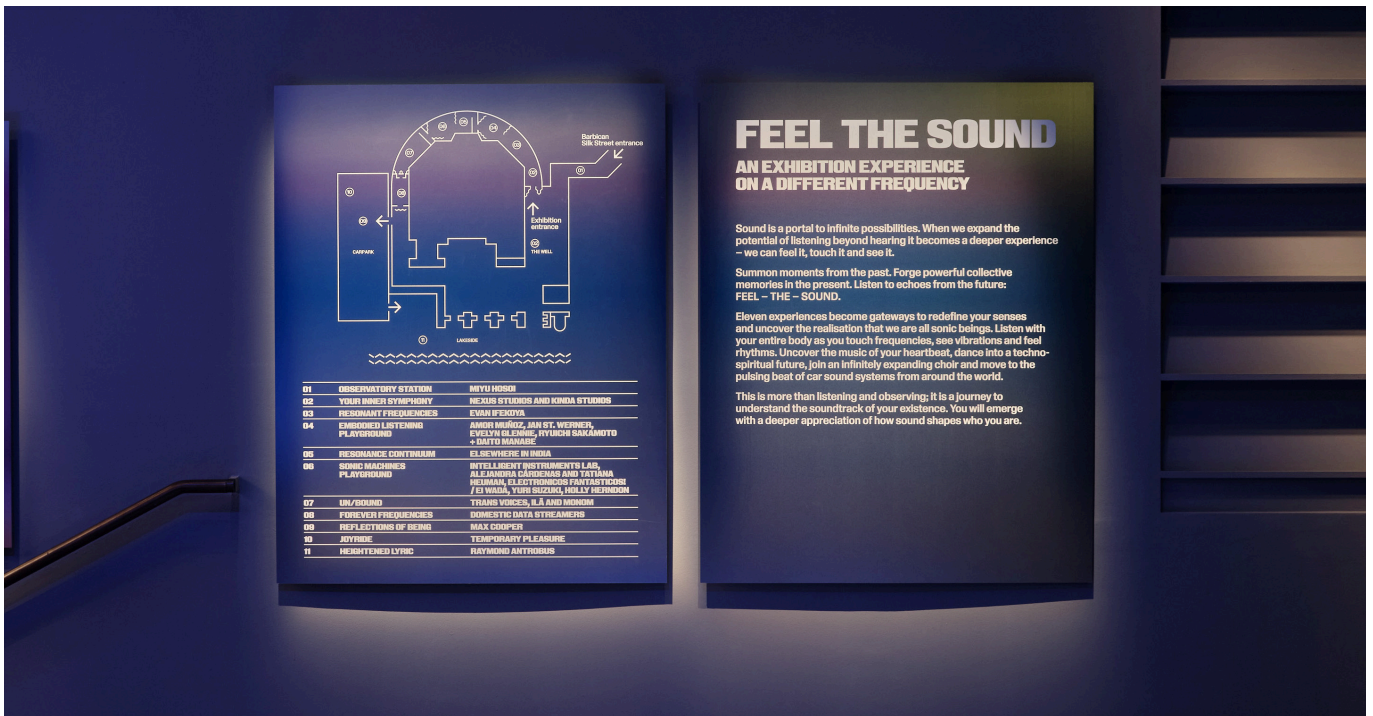
There will always be staff inside Feel the Sound and at the **information desk** opposite The Curve.

Inside The Curve

There are **7 different Feel the Sound** experiences to explore here. You can spend as long as you like here.



There is a **map of Feel the Sound on the wall** here. It shows you where to find each artwork.



The different parts of the gallery are divided up by some **transition spaces** that look like this.



- They are short corridors with white fabric walls.
- They stop the sounds from different areas getting mixed up.
- There are sounds playing inside some of these spaces.

Your Inner Symphony, 2025

Nexus Studios and Kinda Studios



Look out for kiosks like this throughout Feel the Sound. They are part of the artwork Your Inner Symphony.

- Hold your hand on the hand shape to see **how your body reacts** to the sounds in the space.
- The kiosk prints a QR code of your result to scan at the next kiosk.



There are **more kiosks** to check in at later in Feel the Sound.

- The data from the kiosks will make a moving picture (**projection and animated film**) that you can see on the wall and inside The Well in the Foyer at the end of Feel the Sound.



Resonant Frequencies, 2022

Evan Ifekoya



The first part of this artwork has a low, red/pink structure. There is a pool of water in the middle.

- There are **shiny panels** around it that reflect the water.
- There is a **soft light** above the pool.
- Small speakers overhead **play sounds** into the space.

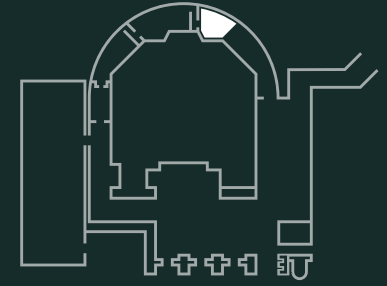
Go down the ramp to find the next part of Resonant Frequencies.

This part has a tall orange **sound tower** that plays recordings of the artist's voice.





Embodied Listening Playground



The artworks in this area let you **experience sound** in different ways using your body.

CHIMERA: Expanded Bodies, 2022

Amor Muñoz



This artwork has a special machine that makes music.

- There are round, black shapes hanging next to the machine.
- **Touch one of these gently** to make the sculpture next to it move and make sound.
- The machine turns your touch into music and sounds in the sculpture.



Vibraceptional Plate, 2024

Jan St. Werner



This is a low, black platform.

- You can stand on it or touch it with your hand.
- It will **vibrate** (buzz gently).
- The vibrations change over time.



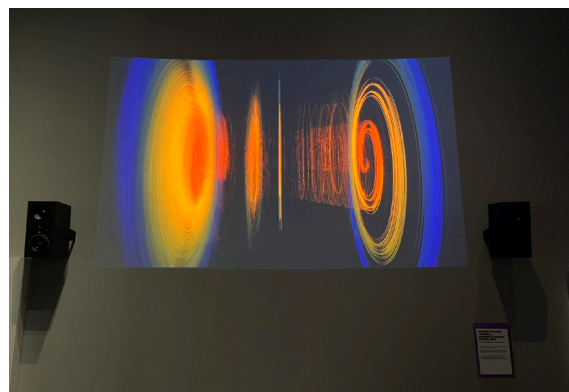
Sensing Streams – Invisible, Inaudible: Focused Edition, 2025

Ryuichi Sakamoto and Daito Manabe



This artwork is shown on the wall above the Vibrational Plate.

- The artwork is picking up **sound waves** in the space.
- It turns them into the patterns and sounds in the display.



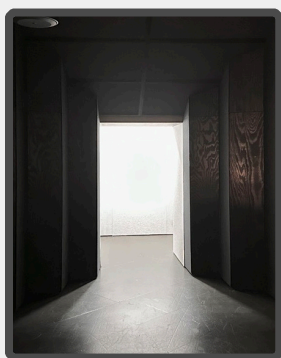
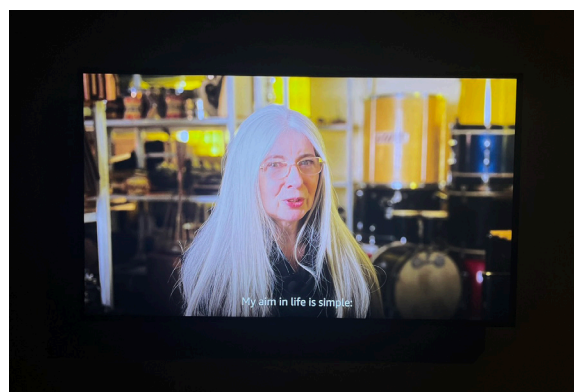
Teach the World to Listen, 2025

Evelyn Glennie



This is a film about how we can listen with our whole bodies. It is on a screen on the right-hand wall.

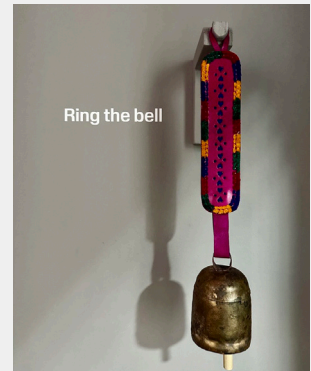
- The speaker is hanging overhead.
- Stand under the speaker to listen to the artist's words and sound.
- The film is about **3 minutes long**.



After the film, go through the **transition space** into the next area.

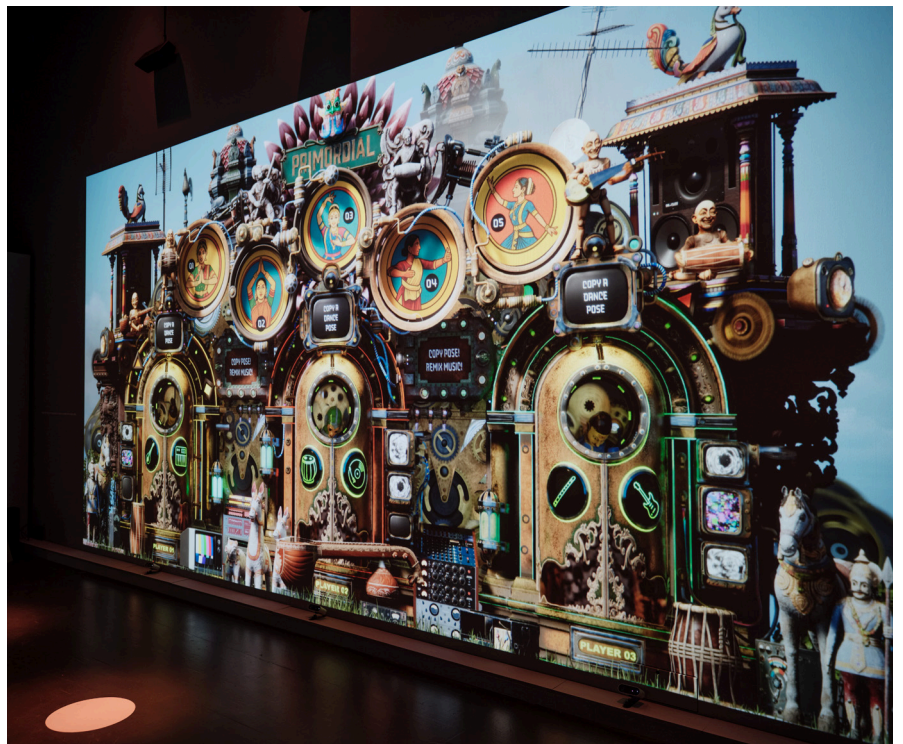


When you come into the next space, there is a **bell to ring**.
The bell hangs on the wall to your right.

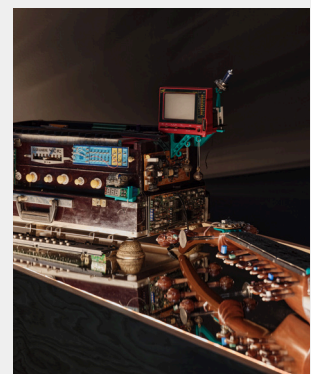


Opposite the bell is a big, colourful **projection** (moving picture) with lots of detail. It's a bit like a computer game.

- You can use your body to make the music play.
- Copy the dance moves you can see in the video.

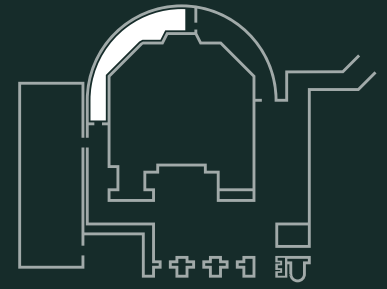


These artists have also made some **musical instruments** to look at. They look like this.





Sonic Machines Playground



In the next area you can **play with sound** using different **machines** made by artists.

Electric Fan Harp, 2016 - ongoing

ELECTRONICOS FANTASTICOS! / Ei Wada



These 3 instruments are made from **electric fans**.

- **Shine the torch** at the fan in the marked red area to make music.
- Move the torch to change the sound.



Stacco, 2023 - ongoing

Nicola Privato and Giacomo Lepri, Intelligent Instruments Lab



This musical instrument uses **magnets** to make sounds.

- The sound will play from the speakers above your head.



Chowndolo, 2019 - ongoing

Giacomo Lepri, Intelligent Instruments Lab



This musical instrument uses **a swinging magnet** to make sounds.

- **Move the tiles** under the magnet to change the sounds.



The Ambient Machine, 2022

Yuri Suzuki



These 2 machines make **soundscapes** (sound patterns).

- Put on the headphones and flip the switches to **mix up sounds** and make your own sound pattern.
- The machines use **background noise** in the space, different **rhythms** and gentle sounds called '**white noise**'.



Near and Remote Memory Activation Practices, 2025

Alejandra Cárdenas and Tatiana Heuman



This artwork uses **clay bottles** to make whistling sounds. It looks like this.

- Water pushes air through the **whistles** to make the sound.
- **Move the dials** or **push the pedal** to make sounds.



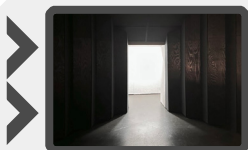
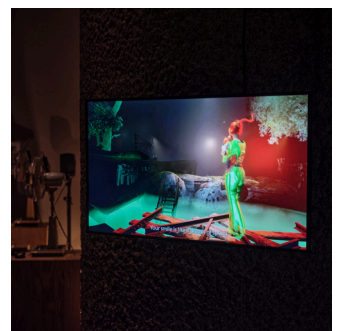
Jolene (feat. Holly+), 2022

Holly Herndon



On the opposite wall is a film to watch.

- The bright coloured **Holly+ character** dances and sings.
- The artist has used a computer to **change** and **add to** their voice.
- The song they're singing is **Jolene** by **Dolly Parton**.



After the film, go through the **transition space** into the next area.

UN/BOUND, 2025

TRANS VOICES, ILĀ, MONOM, with contribution from
Patty Ayukawa



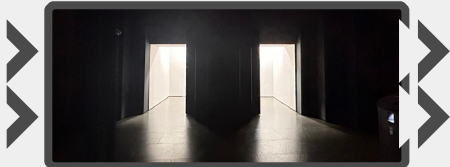
This artwork uses recorded human voices to make music. It sounds like a choir.

- When the **light shines on a microphone**, you can use the microphone to add your voice to the artwork if you want.
- It's quite dark in this area.



There are 3 kiosks for **Your Inner Symphony** in this space.

Hold your hand on the hand shapes to see how your body reacts to the sounds in here.



When you've finished, go through the **transition space** to the next area.

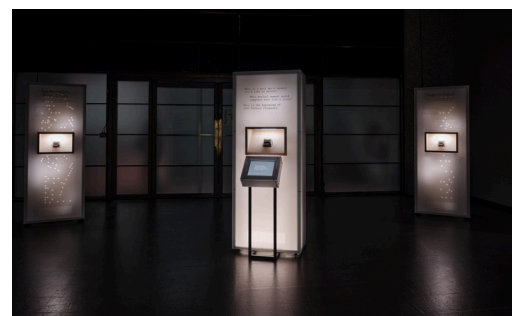
Forever Frequencies, 2025

Domestic Data Streamers



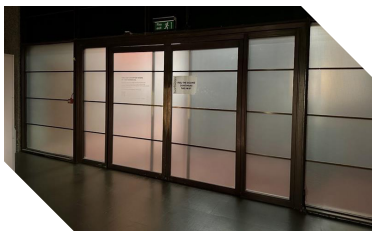
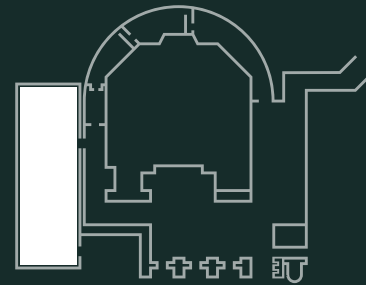
This area has 5 gently lit pillars. A **music box** in each pillar plays a tune based on **someone's memories**.

- Go **close to the pillars** to make the music play.
- Answer the questions on the screen by the middle pillar to **make your own tune** or music memory.

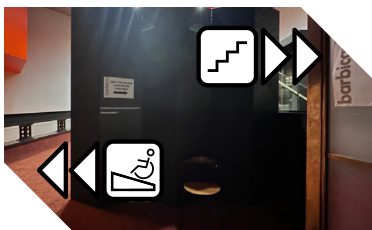


Going to the Car Park

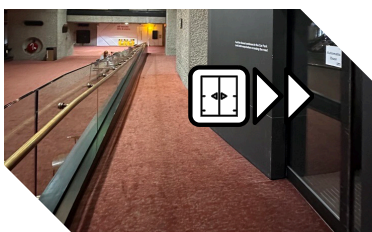
The next part of Feel the Sound is in our **Car Park**.



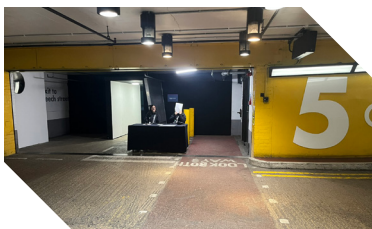
Go out of the door at the end of the gallery.



Turn right and take the **stairs** or go left and around the wall to use the **ramp** up to the Car Park.



At the top of the stairs and **ramp**, go through **1 set of automatic sliding doors**.



Cross the road to get to the Car Park. There will be staff here to show you the way.

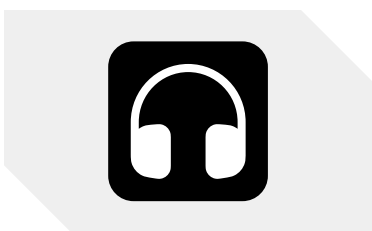
In the Car Park



When you arrive in the Car Park, go through another **transition space** and **turn left** to find the next artwork.



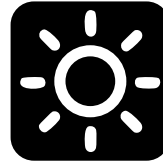
In the Car Park, there are **blue arrows** on the floor showing the way. They look like this.



You can borrow some **ear defenders** from the desk here if you need to.

Reflections of Being, 2025

Max Cooper



This artwork has **colourful moving images and some loud sounds**.

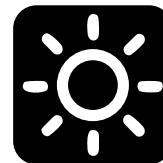
- Go **close to the images** to be part of the artwork.
- Sit on the benches to **feel the sounds** with your body.

When you have finished, go through the curtain to the next experience. It's quite dark here.



Joyride, 2025

Temporary Pleasure



This artwork has 4 special cars with **very loud sound systems and thumping bass**.

The names of the cars are:

- **The Tokyo Tuner**
(Honda Civic)
- **The Latin Lowrider**
(VW Caddy MK2)
- **The Bimma**
(BMW)
- **The Boy Racer**
(Peugeot 206)



They all play different types of music.

There are some more **Your Inner Symphony** kiosks in the Car Park.

Hold your hand on the hand shapes to see how your body reacts to the sounds in here.



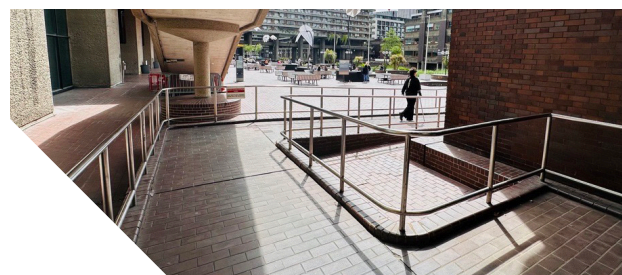
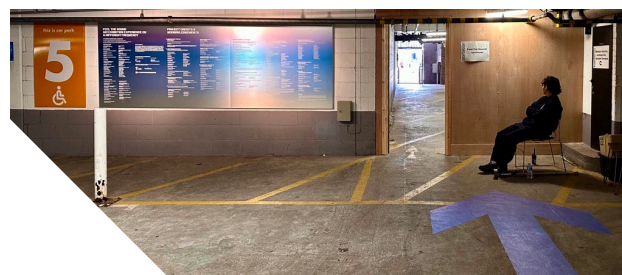
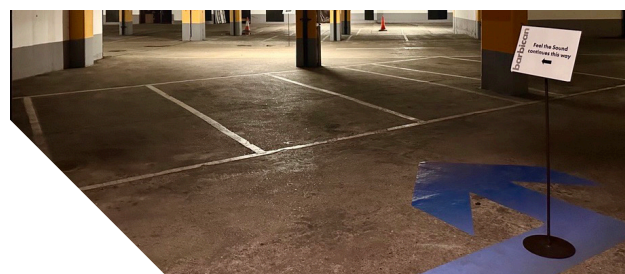
Going to the Lakeside Terrace



The next part of Feel the Sound is outside on our Lakeside Terrace.

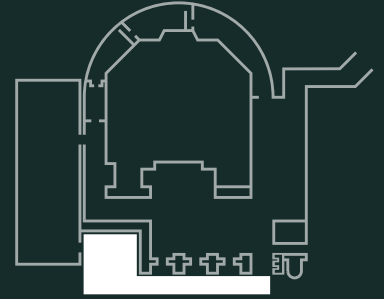
When you have finished exploring the Car Park, **follow the signs and blue arrows** on the floor to the exit.

Go down the ramp outside onto the **Lakeside Terrace**.



Lakeside Terrace

This is a calm outdoor space with lots of places to sit.
It looks like this.



Heightened Lyric, 2025

Raymond Antrobus



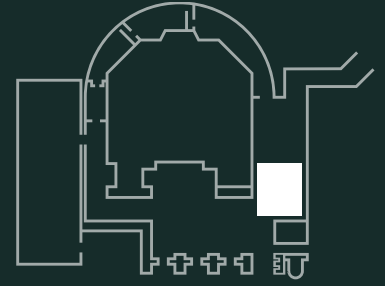
This artwork has 7 big kites that fly above the Lakeside Terrace.

- Each kite has some **poetry** and **British Sign Language** on it.
- This artwork has **no sound**.



Level G foyer

From the Lakeside Terrace go back into the building.



There are 2 sets of **automatic doors with handrails either side.**

- You'll come into our **Level G foyer.**
- The Level G foyer is a **big, public space.**
- It sometimes gets **noisy and busy** in here.
- It's **usually quieter** in the mornings.

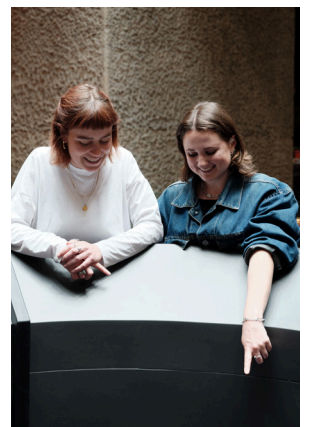
The Well

The last part of Feel the Sound is in **The Well.**

The Well is a black circular structure. It is on the red-carpeted walkway that's straight ahead as you come in from the Lakeside Terrace.

Look into The Well to see the last part of **Your Inner Symphony.** It is a colourful moving image.

- The image is made from data from the **kiosks** in Feel the Sound.
- **Scan your printed QR code** to add your data to The Well.
- The image changes as it gets **new data.**
- There is also a **projection** (moving picture) and **animated film** made from the data.
- You can see this on the wall to the left of The Well.



What next?

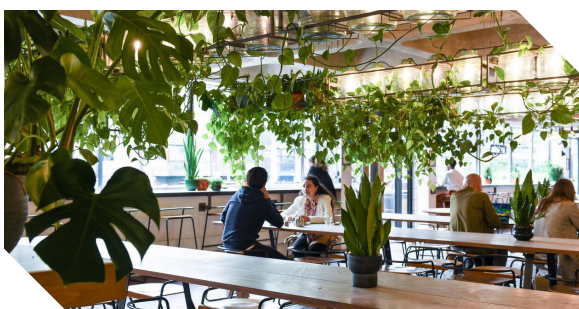
You've now experienced all of Feel the Sound.

- You can **stay as long as you like** at the Barbican while we are open.
- You can **go back** to The Well, Observatory Station and Heightened Lyric as many times as you want.

Food and drink



You can buy **hot and cold drinks and snacks** from the **coffee point** in the Level G foyer.



You can buy **meals** from the **Barbican Kitchen**. It is on your left as you come in from the Lakeside Terrace.

Toilets



There are toilets and accessible toilets at the far end of the Level G foyer, past the coffee point.

Accessibility Information



You can borrow a **wheelchair** or **foldable stool** to use during your visit if you need one.

- You can book a wheelchair by calling the **Box Office on 020 7101 1188** (10am until 5:30pm every day).
- You can borrow one when you arrive (if available).

There is also **seating** all the way through Feel the Sound. There are lots of places to sit on the **Lakeside Terrace** and in the **Level G foyer**.

If you have any other questions about access at the Barbican Centre, please have a look at our access information online:

www.barbican.org.uk/your-visit/accessibility

Or get in touch on:

Telephone: **020 7101 1188** (10am–5.30pm every day)

Email access@barbican.org.uk

You can also send a text message to our **Box Office** on **07380 975000** or they can help via our [**Whatsapp service**](#).

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Words and visual story design created by What Collective.

www.whatcollective.co.uk



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