

FLASHING LIGHT

Squeeze the hanging

to feel the vibrations

Observe the changes

to the sound and visuals

Copy the dance moves to make the music play

Touch or step onto the plate

Watch the video with subtitles

textile sensors

Ring the bell

LOUDER QUIETER

## **HOW TO ENGAGE**

CHIMERA: Expended Bodies

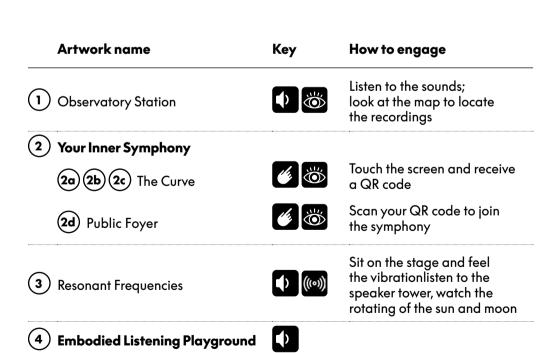
(5) Resonance Continuum

(4b) Vibraceptional Plate

(4c) Teach the World to Listen

Sensing Streams - invisible,

inaudible: Focused Edition



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BRIGHT LIGHT LOW LIGHT

| Artwork name                                | Key         | How to engage  |
|---|-------------|--|
| 6 Sonic Machines Playground                 | <b>(</b> )) |  |
| 6a Electric Fan Harp                        | <b>(</b>    | Shine the light on the fans to make sounds   |
| <b>6b</b> Stacco and Chowndolo              | 4           | Use the magnets to make sounds   |
| 6c The Ambient Machine                      | 4           | Flip the switches to make sounds   |
| Near and Remote Memory Activation Practices | <b>(</b>    | Tilt the seesaw to make sounds<br>Press the pedal to make sounds   |
| <b>6e</b> Jolene (feat. Holly+)             |             | Watch the video with sound and subtitles   |
| 7 UN/BOUND                                  | <b>(</b>    | When the light shines on the microphones, add your voice to the chorus   |
| 8 Forever Frequencies                       |             | Approach the pillars to make the sound play Pillar in the middle – Answer the questions on screen to create your forever frequency |
| Reflections of Being                        |             | Step into the light of the projectors to interact, sit on the benches to feel the sound  |
| 10 Joyride                                  |             | Explore the cars and the evolving soundtrack   |
| Heightened Lyric                            |             | Watch the kites fly  |

TOUCHABLE ((0)) HAPTICS

🍅 VISUAL